

## EQUIPMENT/WEAPONS LOG

**Model:** \_\_\_\_\_

**Scale:** \_\_\_\_\_

**Skill:** \_\_\_\_\_

**Ranges:** \_\_\_\_/\_\_\_\_/\_\_\_\_

Damage: \_\_\_\_\_

Ammo: \_\_\_\_\_

**Cost:** \_\_\_\_\_

**Availability:** \_\_\_\_\_

**Game Effect:** \_\_\_\_\_

**Description:** \_\_\_\_\_

[illegible]